

(Richard Granger)

Some trigger suggestions:

-trigger that moves works and changes appropriate tables when an exhibit ends

-trigger that moves works and changes appropriate table when an exhibit begins

-trigger that adds to the works owners table when a transaction occurs that is a ‘sale’

-trigger that adds to the works owners table when a transaction occurs that is ‘destruction of item’

-trigger that changes the locations of works in travelling exhibitions automatically

-trigger that will update the insurance values of works that are sent out on travelling exhibitions

**-trigger(S) for tables that will automatically add an entry to the transactions table (I think this one is important)**

-when an item moves in or out of an exhibition change its location

-when an item moves at all change its location

-when an item is sold

-these are all triggers that we should add to try and make transactions as automatic as possible

-check if an item purchased by the museum has been owned by that museum before (Sam’s idea) (For same char and num id)

(Warren)

Currently, for WorkLocations, we leave the wonownershipend null and fill it in later. **We should fill it automatically when someone adds a new owners entry for an item.**

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